using System;

using System.Collections.Generic;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

namespace Lab8

{

class Product

{

static int Product\_id;

static double Price;

public Product()

{

Product\_id =5546;

Price = 1499;

}

public static void Display()

{

Console.WriteLine("Product Id{0}\t{1}",Product\_id,Price);

}

}

public class Claculate

{

public static int n1=2;

public static int n2=10;

public static int tot;

public static void Addition()

{

tot=n1 + n2;

Console.WriteLine( "this is addition "+tot );

}

}

class StaticMethod

{

static void Main(string[] args)

{

Product pro = new Product();

Product.Display();

Claculate cal = new Claculate();

Claculate.Addition();

}

}

class Program

{

}

}